

# Official Basketball Rules 2018

## Rule Amendments



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# Introduction

- 9 rule amendments
- Effective from 1<sup>st</sup> October or the beginning of our national/local competitions, whichever comes first.
- Interpretations – Final Version



# Rule Amendment 1

- Art. 4.4.2: Uniforms – Other Equipment

“..... All players on the team must have all their arm and leg compression sleeves, headgear, wrist- and headbands and tapings of the **same solid colour**”.

- Does not have to be the same color as gear, but all teammates must have the same solid color.



# Rule Amendment 2

- Art. 17.3.3: Throw-In

New signal is implemented to prevent throw-in violations / delaying the game tactics in the last 2 minutes of the 4<sup>th</sup> quarter and in overtime.



Note: a violation after the warning shall lead to a T foul

# Rule Amendment 3

- Art. 24.1.4: Dribbling

Throwing the ball against the backboard & regaining control is no longer considered a dribble.

To allow for more spectacular play.



# 24 Second Shot Clock

- 3 amended / new rules
- Following situations are **NOT** changing

|   | Back-Court          | Front-Court      |
|---|---------------------|------------------|
| For a foul or violation (not for the ball having gone out-of-bounds) by the team not in control of the ball | reset to 24 seconds | ≥14 no reset     |
|   |                     | ≤ 13 reset to 14 |
| For any valid reason by the team not in control of the ball   | reset to 24 seconds | ≥14 no reset     |
|   |                     | ≤ 13 reset to 14 |
| For any valid reason not connected with either team   | reset to 24 seconds | ≥14 no reset     |
|   |                     | ≤ 13 reset to 14 |
|   | Same Team           | Opposing Team    |
| After the ball has touched the ring of the opponents' basket, the shot clock shall be reset to              | 14                  | 24               |



# Rule Amendment 4 (i)

- Art. 29.2.2: 24 Seconds reset after foul or violation **incl. OOB**

If the defensive team is awarded the ball following a foul, violation or ball having gone OOB the shot clock shall be reset as follows:

- Defensive team throw-in backcourt: 24 seconds
- Defensive team throw-in frontcourt: 14 seconds



# Rule Amendment 4 (ii)

- Art. 29.2.3: 24 Seconds reset after T-out in the last 2 minutes in the 4<sup>th</sup> quarter or overtime.

Following a T-out by the team entitled to the ball from its backcourt, the **coach** of that team can decide if their throw-in shall be in their frontcourt or backcourt. The shot clock shall be reset as follows:

|          |                  | Back Court | Front Court                           |
|----------|------------------|------------|---------------------------------------|
| Throw-In | After a score    | 24         | 14                                    |
|          | Foul / Violation | 24         | 14                                    |
|          | OOB / Jump Ball  | No reset   | >14 reset down to 14<br>≤ 13 no reset |





# Rule Amendment 4 (iii)

- Art. 29.2.4: 24 Seconds following a U or D foul.

For all U or D fouls the subsequent throw-in will be taken from the throw-in line in the frontcourt of the team entitled to the ball. As the throw-in is occurring in the frontcourt the shot shall always be reset to **14 seconds**.



# Rule Amendment 5

- Art. 35.1.2: Double Foul

Clarity is brought to the criteria necessary to consider 2 fouls as a double foul:

- Both fouls are player's fouls.
- Both fouls involve physical contact.
- Both fouls are between 2 opponents fouling each other.
- Both fouls have the **same penalty**; \*\*\*



# Rule Amendment 6

- Art. 36.3.2: Technical Foul

No longer awarded possession as part of the penalty.

If a technical foul is called, 1 free throw shall be awarded. After the free throw, the game shall be resumed by the team which had control of the ball or was entitled to the ball from the point when the technical foul was called.



# Rule Amendment 7

- Art. 39.3.5: Fighting / Sanction

Any team bench personnel who, after leaving the team bench area, is actively involved in a fight shall be disqualified. “For each single disqualifying foul of team bench personnel: 2 free throws”

Assistant Coach = 2FT

Excluded Player = 2FT

Coach ‘B’ Technical for disqualification = 2 FT

TOTAL = 6 FT



# Rule Amendment 8

- Art. 50: Shot Clock Operator

The possession rule resulting from the ball lodging between the ring and the backboard is not changing; however the shot clock res-set is:

- live ball lodges between the ring & the backboard it is a jump ball situation resulting in an alternating possession throw-in.
- As the ball has touched the ring, the shot clock shall be reset to 14 or new 24



# Rule Amendment 9

- Art. 37.2.2 & 38.3.3: Throw-in after an unsportsmanlike or disqualifying foul

All throw-in's as the part of an unsportsmanlike and disqualifying foul shall be administered from the throw-in line in the team's frontcourt.

- All throw-ins to resume the game after a fighting situation has occurred shall be administered from the throw-in line in the team's frontcourt.
- In all cases the team shall have **14 seconds** on the shot clock.

